Lady Mac: Instructions for Score/Clock

Referees - High School Rules: except Running clock except during time-outs or free throws. Two 30 sec. timeouts per half-they do not carry over. **Coaches should use good judgment and not press** if you are up **more than 15 points** ahead.

Clock:

- 1. 5 Minute Warm Up
- 2. 10 Minute Running Quarters
- 3. If the game is within 15 pts. Clock will stop <u>last 1 minute of second quarter</u> and last **two minutes of fourth quarter**.
- 4. 3 Minute Halftime
- 5. Each team will have two 30 sec. timeouts per half-they do not carry over
- Over Time 1st OT 2 min. and 2nd OT Sudden Death (1- 30 second time out added for each over time period)
- Using New Free Throw Rule 5 Fouls per quarter (2 free Throws awarded on 5th foul and any foul after). Fouls reset each quarter!!!

Score Keeper

- 1. Have Coaches fill out their roster on score sheet.
- 2. Record all fouls, baskets, free throws and time outs

(Each team will have two 30 sec. timeouts per half-they do not carry over)

3. Leave score sheet on table for worker to pick up.